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Oracle Serial Number



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## About This Game

"The reporter said she would also like a sort of short documentary with me on this island, how I live here, all alone..."

Oracle is a single player, open world experience with dozens of locations ready to be explored with a great story ready to be unraveled. Discover the secrets of the Island and find out the truth about Quijana and what's happening around the world, why you are alone, living on an island, hiding from your past.

### KEY FEATURES:

- Experience a unique story with randomly generated audio
  - Brilliant soundtrack made by seasoned musicians
  - Voice overs made by Brynjar Gunnarsson
- Time of Day, experience different weather systems throughout the gameplay
  - A 5 sq miles map
  - Over 30 locations ready to be explored
  - Steam Trading Cards
  - ACHIEVEMENTS

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Title: Oracle  
Genre: Adventure, Casual, Indie, Simulation  
Developer:  
Watercolor Games  
Publisher:  
Watercolor Games  
Release Date: 28 Feb, 2017

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**Minimum:**

**OS:** Microsoft Windows 7 / 8 / 10

**Processor:** Quad core 2.4GHz

**Memory:** 4 GB RAM

**Graphics:** NVidia GTX 660 or Radeon 7970

**DirectX:** Version 11

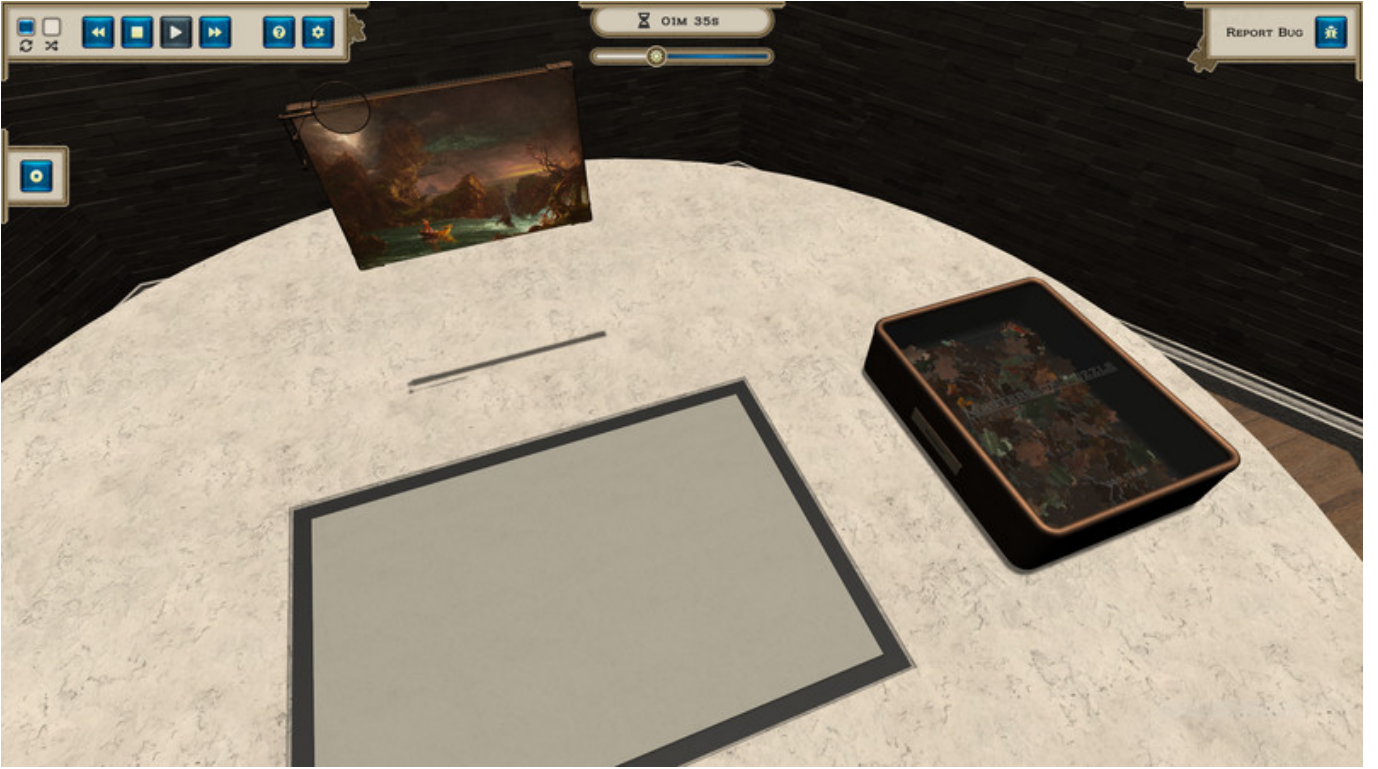
**Storage:** 3 GB available space

**Sound Card:** DirectX 11 compatible sound card

English, German, Russian, Simplified Chinese







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Mom: Nik, what are you doing?

Me: Just reading

Mom: What are you reading?

\*Looks over at screen\*

Mom: WHY ARE THEY NAKED?!

Me: uuhhh....

Nik.exe has stopped working

. I am fan of old classic 2D games and this is good and funny.. Great twin stick shooter with interesting gameplay mechanics and cool graphics. very limited and boring game. cannot believe this is licensed and available to purchase. if this was a freebie game i would say fair enough but not for £20-£30! very poor ... wish there was a demo as i def wouldnt have purchased.

10/10 would uninstalled again :). I bought this five years ago and only played it now because I learned how to not be a wuss.

This game is scary as balls. You play as a reporter dude who carries no weapons and accidentally traps himself in an insane asylum. His goal is to get the hell out. When dudes start chasing, he uses his parkour skills to escape.

The horror is really atmospheric, because you never know when you're going to be chased by something or something is gonna pop up and \u2665\u2665\u2665\u2665 you up. Some levels are pitch black and you got to use your night vision cam, but you got to conserve your batteries because they run out.

The game is really linear, save points are handed out like candy, and level design is such that it's hard to get lost if you know what you're doing. You might be thinking "That'd not real horror!" But I say "\u2665\u2665\u2665\u2665 you and play the game. Tell me it's not horror then."

10V10 would not play again because I finished it once and I do not need that stress in my life. I will play the dlc and sequel though.. Update 06/26/2016, I had noticed that the game was recieving some much needed updates and decided to download the beta to see if it had improved the over all quality of the game. I should note here as well that Highcliffe Media Publishing, the developer of the game, has taken over continued support from Winter Wolves earlier this year.

The text is now black text on a white background, instead of the other way around which actually makes reading easier on the eyes and an issue I didn't really have a problem with previously, but much welcomed change.

When a character is speaking multiple lines will appear in the same text box instead of one at a time, preventing the awakardly cut off sentences of the past, there's also the ability to scroll back to reread anything you may have missed. All in all these improvements are great and make the game very playable. I do look forward to playing through this game once again.

7/10

For those interested I have left my original review below.

\*\*\*\*\*Original Review\*\*\*\*\*

Since I normally like games from Winter Wolves, which are pretty cheesy to begin with, and Visual Novels I had no issues purchasing this game. However once I started playing, the single lines of text would simply scroll to fast. Also being a single line of text made reading awkward as it would cut some sentences off. The story itself was pretty cringeworthy right off the bat. The combat system was pointless and should've either been rethought, or left out of the game entirely.

2/10. Definitely not an accurate depiction of DID...this is just a demonization of mentally ill people. ngl I was already pretty done with the game when the therapist dude was like, "You burned down a church, went missing for a few weeks, burned down

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a hotel, witnessed a cruel murder, and escaped from an insane asylum." it sounds like something that was written by a 13 year old trying to be Edgy(tm)??

Game itself is repetitive and not compelling enough to hold my attention even if I ignore the bad writing.

And if you go to close the game you get a guilt trip message that says, "LILLY WILL DIE IN MADHOUSE IF YOU LEAVE HER. ARE YOU SURE YOU WANT IT?" like, what?? Why was that necessary???

Huge thumbs down here.

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- Crashes every time I go to level select
  - No way to change controls
  - Field of view if way too small
  - Too dark and no way to change brightness
  - Crashes every time I go to level select so you have to play the whole thing at once
  - No way to change resolution or graphical settings
  - Zombies die in 3 bullets whether its a body shot or head shot makes no difference

. Nice action platformer than can be beaten without violence for the most part.

Controls feel a bit loose at first but are actually very responsive.

Gorgeous visual and sound design, neo-noir/80s cyberpunk/drive feel.

Interesting plot. Fairly challenging. Not too long.

good game all told. Well first if you couldn't tell from the trailer the game runs at what looks and feels like 25fps. So thats not great, but it's a new game and that is something that could be patched. Moving on the game only has 4 weapons you can buy and that's it. no upgrades, or attachments are available. So you run out of toys to play with after 5-6 waves. There is no progression that carries over from other sessions. Just endless waves of the same 3 enemy types spawning over and over. Also from what I could tell theres only really 2 modes theres the regular mode that has lighting in the map and one without. As far as difficulty there doesn't seem to be much difference between normal and hard. As for nightcore from what I could tell it's just hard with the lights off. The map does change and introduce platforms, but they serve very little purpose other than getting in the way, or giving you a spot to sit and VERY slowly heal. Since the enemies can't jump up them. This game feels like a place holder demo and isn't worth your money in my opinion. Unless you are wanting to get it on a steep sale or a cheap bundle to make a few cents off the cards. The only reason I played this is because I thought it could be like the old ratchet and clank areanas or like the deathlock spin off in that series, but it is not even close. I would not recommend this game to anyone. You'll have seen all it has to offer in about 20-30 minutes if not less and have to wastse your time requesting a refund.

Also something I forgot to note is that enemies can get stuck behind the spawning gates leaving you with no way to progress to the next wave. In which case your only option will be to exit the game and start over.. Drawings 10V10

Topic 10V10

Story 3V10

Musik 6V10

Realism 3V10 (Native americans in the game look more like animes or europeans for example)

Hidden hint about connection native americans and greys aka. star people 10V10

Difficulty wimmelpicture 9V10 (not too hard and not too easy)

Difficulty puzzles 6V10 (way too easy except one)

almost always the same two puzzles again 4V10

Animals included that dont belong to north america (lioness and chamaeleon) 3V10

3.50 CHF for 2 houres 30V10 ;-)

Little girls kitsch factor 5V10

Overall 8V10. Great game for player that want to push their limits and Practice their reflex.. It will not luanch, the (steam) window to initiate play comes up but WILL NOT start the game. Program is not even in task manager. Serious prblem in my book. Would like to see it fixed. Loved the game (moor or less).. honestley with what I've played currently the first three are almost IMPOSSIBLE to figure out what to do in. it says I have 1.3 hours on record but i spent a firm four hours trying to figure them out in offline mode without internet at that moment. from what I played of four the instructions are competent on the manual but I'm keen to play the rest. Great series. Fingers crossed for season 2. :). Really cute and well written visual novel. Few choices, but surprisingly has good and bad routes. Be warned: this could mean dating your waifu may not turn out very well! However, I highly recommend for it's down-to-earth writing and stories.. this is game is pretty fun!



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